Master Schedule: Apache District Cuboree - Spring 2012: April 12 Draft

Friday, April 20

Time	Activity	Location
4:00 PM	Check in for Volunteers	Campmaster House
5:00 PM - 7:00 PM	Check in for All Scouts	Campmaster House
8:00 - 9:00 PM	Cracker Barrel	Dining Hall
10:00 PM	Taps / Lights Out	

Saturday, April 21

Time	Activity	Location		
7:00	Reveille			
8:00	GATES CLOSED TO VEHICULAR TRAFFIC			
8:15 AM - 8:30 AM	Flag Raising Ceremony	Mess Hall		
8:30 AM - 9:45 AM	Session 1	Breakout Schedule		
9:45 AM - 11:00 AM	Session 2	Breakout Schedule		
11:00 AM - 11:45 AM	Lunch A	Mess Hall		
11:45 AM - 12:30 PM	Lunch B	Mess Hall		
12:30 PM - 1:45 PM	Session 3	Breakout Schedule		
1:45 PM - 3:00 PM	Session 4	Breakout Schedule		
3:00 PM - 4:15 PM	Session 5	Breakout Schedule		
4:15 PM - 7:30 PM	Free Time / Dinner			
6:00 PM - 7:00 PM	GATES OPEN TO DROP GEAR AT CAMPSITES			
7:45 PM - 8:45 PM	Campfire	Boat Launch		
10:00 PM	Taps / Lights Out			

Sunday, April 22

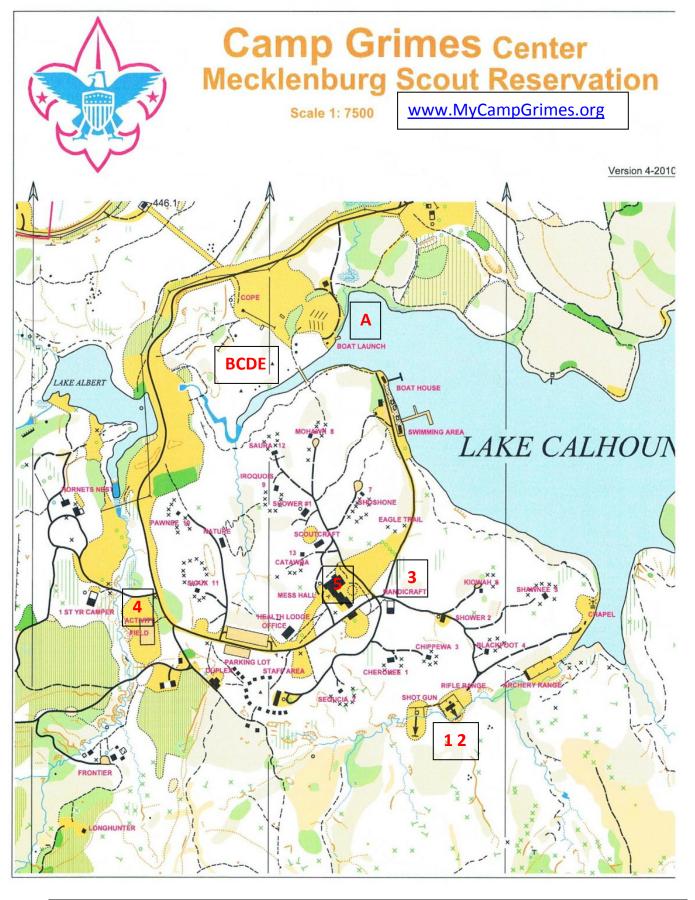
Time	Activity	Location
7:00 AM	Reveille	
8:30 AM - 9:00 AM	Worship Service	
15 min after Service	GATES OPENED TO VEHICULAR TRAFFIC	
9:00 AM - 10:30 AM	Camp Clean up	
10:45 AM - 11:30 AM	Camp closing & departure	Campmaster House

Cub Breakout Schedule - Dens of 35-40 Scouts

	1 Archery	2 BB Guns	3 Flag Station	4 Kickball	5 Indoor Climbing Wall
Location	Archery Range	Shotgun Range	ScoutCraft Shelter	Activity Field	Mess Hall
Session 1	1	2	3	4	5
Session 2	5	1	2	3	4
Session 3	4	5	1	2	3
Session 4	3	4	5	1	2
Session 5	2	3	4	5	1

Webelos Breakout Schedule - Dens of 12-15 Webelos

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	A Fishing	B Climbing Wall	C Readyman	D Orienteering	E 3 Mile Hike
Location	Boat Launch	COPE Area	COPE Area	COPE Area	ScoutCraft Shelter
Session 1	W1	W5	W4	W3	W2
Session 2	W2	W1	W5	W4	W3
Session 3	W3	W2	W1	W5	W4
Session 4	W4	W3	W2	W1	W5
Session 5	W5	W4	W3	W2	W1



1 Archery	2 BB Guns	3 Flag Station	4 Kickball	5 Indoor Climbing Wall
A Fishing	B Climbing Wall	C Readyman	D Orienteering	E 3 Mile Hike

Apache Spring Cuboree 2012: April 12 Draft

Check In Cubmasters will check in at the Camp Office. Cuboree packets and camp maps will be provided at that time. We'll plan to raise Pack flags at the Flag ceremony on Saturday morning, so please bring yours if you'd like to participate. Also, very few of the platform tents are currently assembled, so please plan to bring tents for any of your group who are staying overnight.

Cracker Barrel Two representatives from each Pack are expected at the Cracker Barrel leaders' meeting on Friday evening at 8:00 p.m. We will have some munchies and coffee, and discuss any changes in the program as well as duty assignments for the remainder of the campout. Please plan to turn in medical forms at Cracker Barrel.

Medical Issues

Should a medical need arise, please report to the Campmaster office and contact the medical officer on duty. A list of medical officers and their cell phone numbers will be provided in each camp packet. In the case of an emergency, please call 911 and then the Campmaster. Please ensure all medication is stored in a locked container.

Parking Attendees may drive their gear to their campsite, but need to return their vehicle to the main parking lot outside the Campmaster office. One vehicle will be permitted to be parked at each campsite for use as an emergency vehicle only. You will only be allowed to drop off gear on Saturday before 8:00 a.m. and between 6 & 7 p.m. The gates to the campsite will be closed during the day on Saturday and until 9:15 a.m. on Sunday. Cars found driving in the camp outside of these times will cause their Pack to lose the ability to pick up patches on Sunday.

Class A Uniform Scouts and leaders are expected to be in Class A uniform for the campfire and religious service/closing.

Lunch Lunch on Saturday will consist of Subway sandwiches, chips, an apple and cookies and drinks. If you have concerns about this menu, please plan to provide your own lunch on Saturday. No other meals will be provided.

Religious Services There will be a short chapel service on Sunday morning prior to the Closing. Packs should plan to attend this event in Class A Uniform.

Events Pack events provide an opportunity for fun for participants. Units will be assigned to a specific rotation. If you choose not to attend all events, please ensure you don't encroach on others' time in a particular station by trying to do something outside of your time slot. Water will be available at all stations - Please be sure to bring your own cups/water bottles for use by your Scouts and parents.

Cub Scouts Activities Indoor Climbing Wall, Flag Station, BB Guns, Archery, Kickball Webelos Activities Outdoor Climbing Wall, Readyman, Fishing, Orienteering, 3 Mile Hike

Please Note There is NO SWIMMING allowed at this event, and you cannot fish off the swim docks. Violations of this rule will result in disciplinary measures for you and your Pack.

Camping Checklist

Basic Equipment

Plastic Cup or Nalgene Bottle

Tent and ground cloth

Sleeping bag or sheets and blanket

Pillows

Sleeping pad

Rain gear

Warm jacket/Sweatshirt

Flashlight

Extra bulbs/batteries

Water bottle or canteen

Plastic non-disposable cup

Camp chair

Fishing gear

Insect repellent & Sunscreen

First Aid Kit

Camera

Whistle

Cooking Equipment

Clothing

Class A Scout Uniform

Class B T-shirt (Optional)

Set of extra clothes

Extra socks & shoes,

Hiking boots and/or

close-toed shoes

Pajamas and underwear

Hat

Personal Items

Toothbrush/Toothpaste

Soap

Washcloth and towel

Comb and/or brush

Ziploc bags for dirty

and/or wet items

As with ALL Boy Scouts of America functions, alcoholic beverages and controlled substances are not permitted. Adults are asked to refrain from using tobacco products in any buildings, program areas and in front of youth members. A smoking area will be designated.

No electronic devices (video games, MP3 players, cell phones) are permitted to be used by youth during camping events without express permission of a Pack Leader.